

# *Sunday Night Co-Ed 16" Softball League Rules*

- All team members must be a parent or a coach of the Omega Delta Youth Baseball and Softball League
- Each batter starts with a 1 and 1 count
- Games are 7 innings or 1 hour maximum
- Slaughter rule is 15 runs after 4 innings or 10 runs after 5 innings
- 10 defensive players on the field with a minimum of 4 females required. Female players may use a glove.
- Maximum of 11 batters in the line up
- In the event a male batter is walked and the next batter is a female batter, the female batter can elect to take a walk
- Metal cleats are prohibited
- Arc of pitch must be higher than 6 feet. No height restriction on pitches.
- Balls hit over the right field fence will be ruled a ground rule double
- Base runners may lead off and can be picked off however the runner cannot advance on an errant throw.
- If a team forfeits, the opposing team will be awarded a 7 – 0 victory
- There is a 15 minute grace period after the start of the first game. If a team cannot field a team of 8 players (minimum 3 females) they will take a forfeit.
- If a team has less than a 10 player roster (8 or 9 players) they must have at least 3 females. An out will be charged for each empty roster position less than 10.
- Teams forfeiting more than 2 games will be dropped from the rest of the season without a refund
- Max of one pinch runner per inning which will be the last batted out (male for male and female for female)
- Final rosters must be submitted by week 2. No minimum requirement on # of games to be eligible for playoffs. During playoffs all players must have ID available if roster status is questioned by opposing team
- Malicious comments/arguments, threats or violence will not be tolerated. Coaches will be warned for the first offense of unacceptable behavior. A second offense will result in **ejection of the entire team for the remainder of the season without a refund**. Players engaging in physical violence will be ejected for the remainder of the season on the first offense.